

**ABSTRACT**

**R.A. Nurhadini (705020131)**

**Descriptive study of emotional intelligence of male adolescent (study of online game players) (Sandi Kartasasmita, M.Psi), Bachelor Program in Psychology, Tarumanagara University.(57+P1-P3).**

The purpose of this research is to make a description about emotional intelligence of online game players. Emotional intelligence is an ability to use emotion as an effective tool to face with daily problems. The subjects in this research are male adolescent between 12-17 years of age. The data were taken by questionnaires. The processing techniques were using *one way annova* and crosstabs method and precede with *SPSS program 13.0 versions for windows*. The result from this research indicates that male adolescent have high level of emotional intelligence.

*Keyword : emotional intelligence, male adolescent, online game.*